

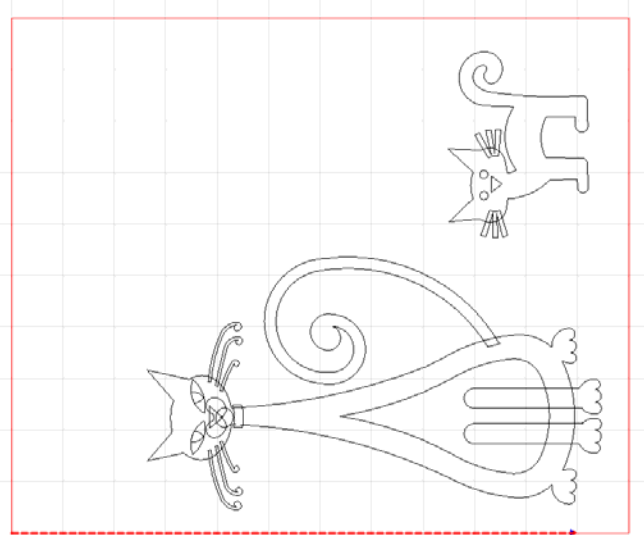
## Instructions for Aubree's Cat & Kitten

Make a quilt top, layer with batting and backing and quilt it. You need to load the quilt in landscape format or after you do the background quilting you will have to turn the quilt and reload in landscape format. After it is all quilted do not remove it from machine but get ready to do the applique. The largest you will be able to quilt the big cat without its tail, in one pass on an Optimum is 21.892" x 52.975". You will then need room for the tail and the kitten. You will need to make a quilt top that is big enough to applique the cat on. I think the preferred size would be: 60" x 72". Of course you could make it smaller and reduce the applique in size, however, if you are going to applique using minkie fabrics you don't want to make it a lot smaller.

On cad screen, set your grid size to something easy to manage. For my 60 x 72 inch quilt I would use 6" as my grid. I would draw a boundary that would represent the whole quilt.



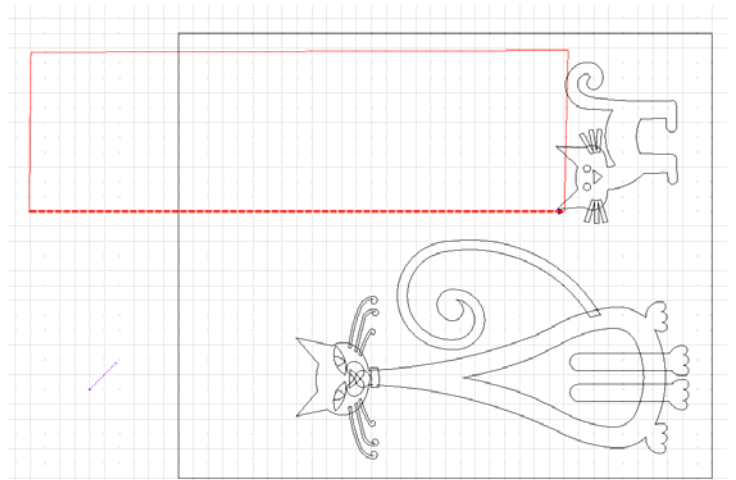
With a 6" grid I need 12 squares across and 10 squares down. Notice we are loading the quilt in landscape format.



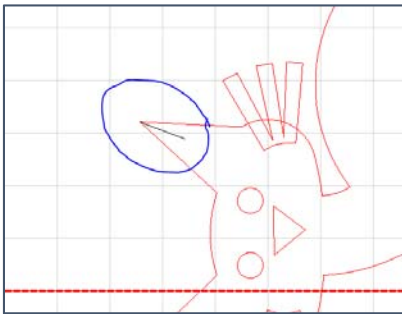
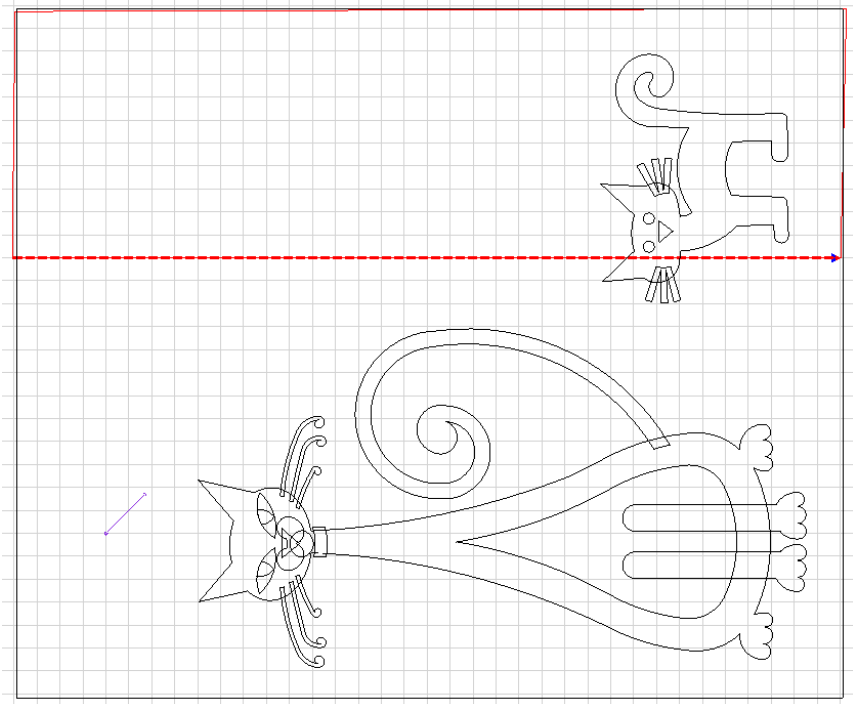
Put the real Aubree cat and kitten patterns onto the CAD screen and position them where you want them.

We are going to sew the kitten first. Roll the quilt so that the top edge of the quilt is at the top of the machine. Go ahead and convert the boundary into a pattern. Now make a boundary and show exactly where the sides, top and belly bar are on the quilt.

You will need to select all the patterns and move the layout to match where the boundary is.



We have made the boundary match the quilt but there isn't enough room to sew the kitten. We are going to need to roll the quilt but first we need to make a reference point. Select draw p2p line and make a small line from the tip of the cat's ear inwards towards the nose. Set your stitch of that line to 4 spi, toggle everything else as sewn and sew the little line.



Roll up the quilt, approximately 4 inches. Delete the boundary that you drew earlier, it no longer matches the quilt. Draw a new boundary showing all the stitching area on the quilt. Select all the patterns and relocate all to one point. It will ask you to click know point on CAD screen. You will click on one end of the little line you stitched. Now you will use the head to click on that matching point on the quilt.

Use the crosshairs and make sure that the entire kitten is now within the stitch able space.

Layout your kitten body fabric, using the crosshairs to make sure you have fabric covering the entire stitching area. Stitch. It will pause at jump stitch. Move head out of way and trim up next to stitching line. Next eyes will stitch, using crosshairs position fabric and stitch, and trim. Next are the whiskers, then the nose.

Now you will roll the quilt. You are going to position the quilt so that you can stitch the large cat's tail. Relocate all to 2 points and use reference points on the kitten for relocating. Then check to see if you can stitch the entire tail. You may have to do this a couple of time to get the quilt positioned in the right place. Stitch the tail, and trim.

Now you will roll the quilt and finish the large cat. You will need to relocate to 2 points again. Use 2 points on the tail.

The cat stitches in this order:

- Body
- Tongue
- Eyes
- Cheeks
- Tummy
- Pupils
- Nose



Front feet  
Whiskers

Trim after each part.

